

The Beauty and the Beast



collaboration with F. Zappa Nardelli, A. Pelenitsyn J. Belyakova, B. Chung



**Don't
build
a
language,
grow
it**

```

conjGrad[[Elt extends Number, nat N,
          Mat extends Matrix[[Elt,N×N]],
          Vec extends Vector[[Elt,N]]
          ]](A: Mat, x: Vec): (Vec, Elt) = do
  cgit_max = 25
  z: Vec = 0
  r: Vec = x
  p: Vec = r
  ρ: Elt = r^T r
  for j ← seq(1:cgit_max) do
    q = A p
    α = ρ / p^T q
    z := z + α p
    r := r - α q
    ρ₀ = ρ
    ρ := r^T r
    β = ρ / ρ₀
    p := r + β p
  end

```

Fortress

$f(a: \text{Object}, b: \mathbb{Z}): \mathbb{Z} = 1$

$f(a: \mathbb{Z}, b: \text{Object}): \mathbb{Z} = 2$

$f(\mathbb{Z}, \mathbb{Z})?$

Fortress

$f(a: \text{Object}, b: \mathbb{Z}): \mathbb{Z} = 1$

$f(a: \mathbb{Z}, b: \text{Object}): \mathbb{Z} = 2$

$f(a: \mathbb{Z}, b: \mathbb{Z}): \mathbb{Z} = 3$

$f(\mathbb{Z}, \mathbb{Z})?$

Fortress





julia



julia is...

...a dynamic language for high-performance scientific computing

...open source since its inception by Jeff Bezanson circa 2012

		
Dynamic	yes	yes
Vectorized	yes	yes
Memory management	automatic	automatic
Implementation	interpreted	native
Type declarations	—	user-defined generic types
Meta-programming	substitute()	macros
Parameter passing	by promise	by value

julia is...

```
mutable struct Node
```

```
    val
```

```
    nxt
```

```
end
```

```
function insert(list, elem)
```

```
    if list isa Void
```

```
        return Node(elem, nothing)
```

```
    elseif list.val > elem
```

```
        return Node(elem, list)
```

```
    end
```

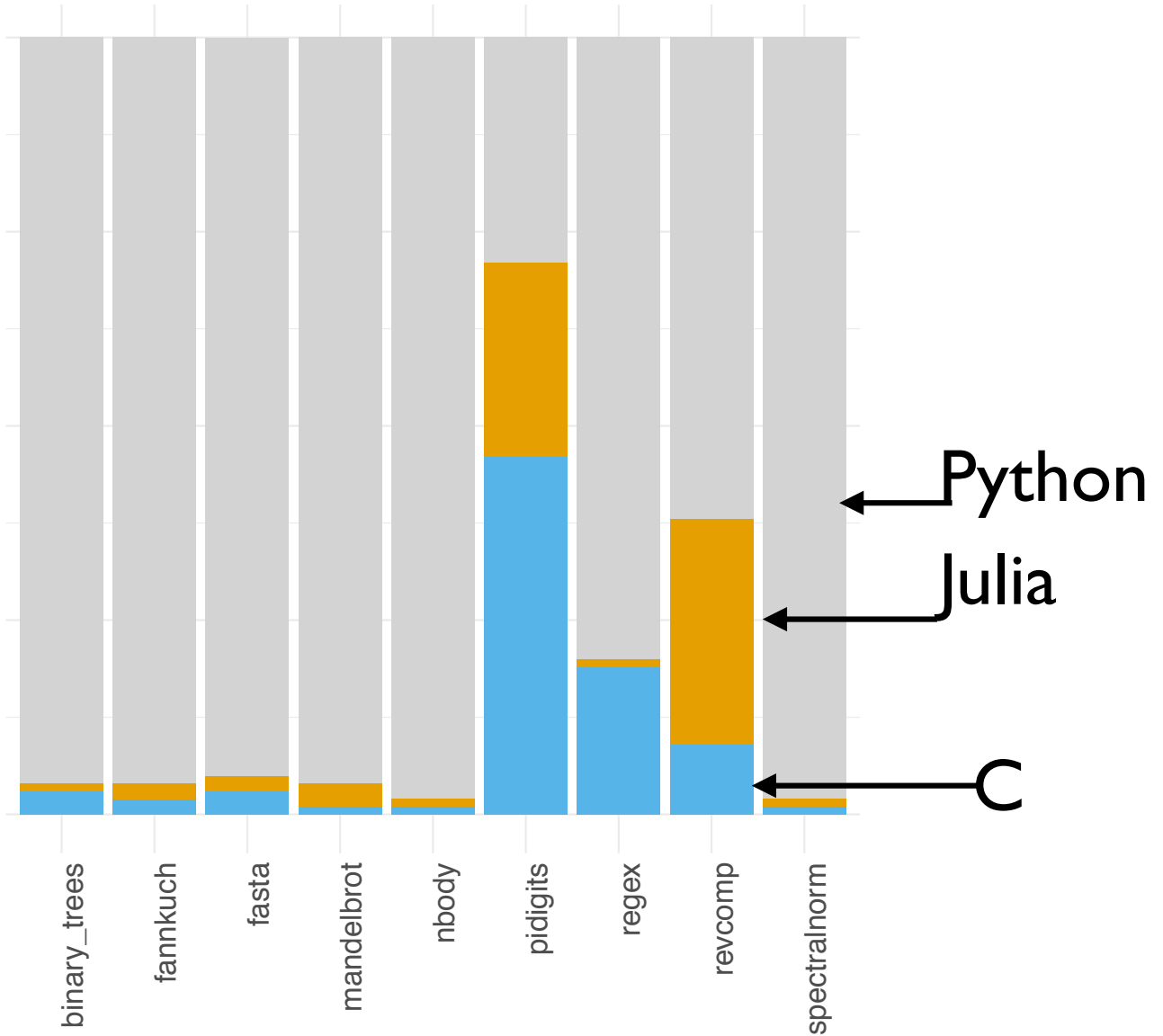
```
    list.nxt = insert(list.nxt, elem)
```

```
    list
```

```
end
```

julia is...

...surprisingly fast



julia is...



Questions?

Why is Julia fast?

Why did Fortress fail?

How expressive is Julia?

How is Julia used in practice?

How does Multiple Dispatch work?

Does Julia support Gradual Typing?

Why so many types in Julia programs?

